

Nonlinear R-T.

- Layer Solution
- Bubble Parametrization
- Multi-Bubbles / Mix

Lect. 5-6-7

10) Nonlinear Rayleigh-Taylor Instability: Single Mode / Bubble

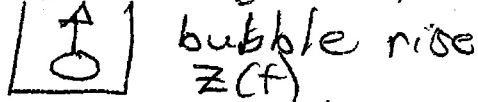
Ref. D. Layzer, Ap. J. 122 1 (1955). (a must)
H. J. Kull, Review

A.) Motivation and Heuristics

Recall;

(i) in linear phase, simple, R.T. instability

$$\gamma = \sqrt{gAk} \quad (k\eta \ll 1)$$

(ii) in nonlinear phase, expect algebraic growth
(i.e. simple intuition) \rightarrow  bubble rise
 $z(t)$

$$l = \alpha Ag t^2$$

Seek: \rightarrow how recover algebraic growth? {light rises
etc bubble} $(k\eta \gtrsim 1)$

\rightarrow how unify linear, nonlinear regimes?

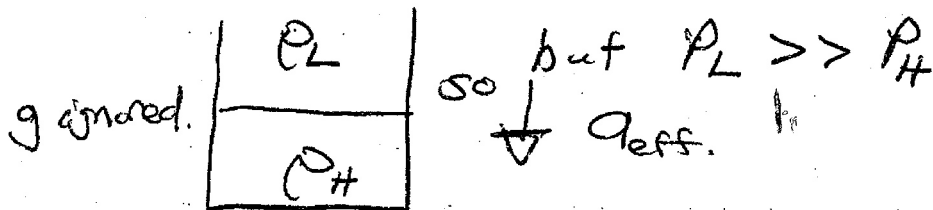
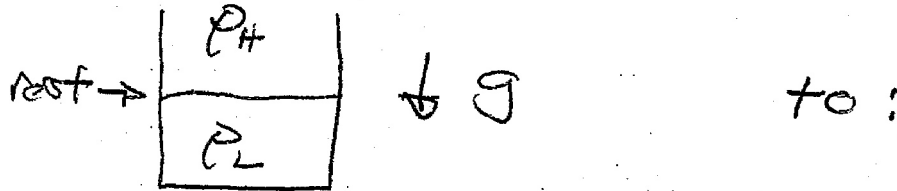
\rightarrow understand flow structure in nonlinear regime

Heuristically;

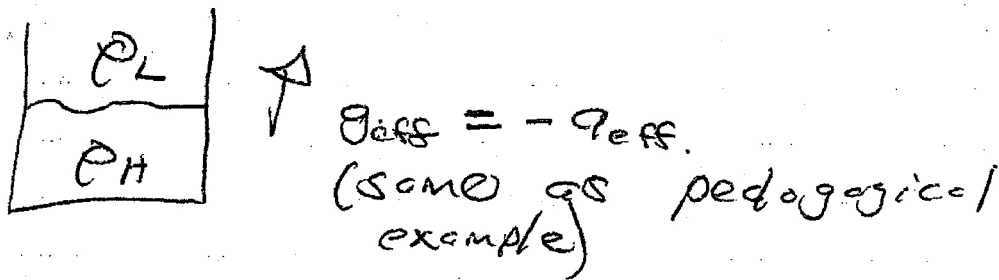
→ HW on Tuesday
 → no note borrowing on Tues, Th. AM.

199.

Note equivalence:



in frame of interface/membrane,
 equivalent to



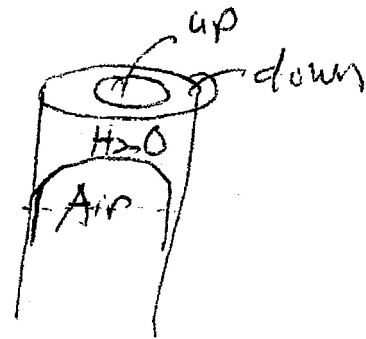
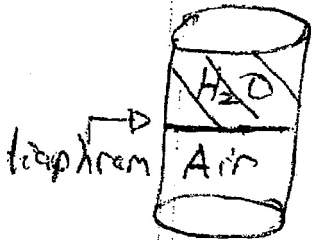
In general:

"R-T" occurs when light fluid
 'accelerated into/toward' heavy fluid.

"NL": $\nabla\phi \cdot \nabla\eta \sim \frac{\partial\phi}{\partial z}$
 $\Rightarrow k\eta \sim 1$

20.

then, for cylinder:



$A = 1$

Net mass flux
 through disc = 0

i.e. { air bubble rises in center
 [H₂O spike falls at edge
 \Rightarrow "spike and bubble" picture R,

η (interface variable) \rightarrow R (bubble radius)
 (field, Fourier modes) (structure)

then, linear theory $\Rightarrow R \rightarrow l$

$\gamma = \frac{1}{R} \frac{dR}{dt} = \sqrt{kg}$

$\frac{dR}{dt} = v = \sqrt{4R\gamma g R}$

bubble rise velocity

∴ natural to delineate:

① $kR = k\eta < 1$ - linear
 $\rightarrow R = R(0) e^{\gamma t}$

② $kR \geq 1$ $v = \sqrt{gR}$ - nonlinear

d.e $\frac{dR}{dt} \approx \sqrt{gR} \Rightarrow \underline{R = \alpha g t^2}$

Suggests can understand nonlinear R.T. via notions of bubble dynamics!

B. D. Lazer Calculation

Consider tube: $\begin{array}{|c|} \hline H_2O \\ \hline air \\ \hline \end{array} z=0$
tube radius

Units: $R/\beta_1 = 1$

$g = 1$

$A = 1$

$J_1(r) |_{r=\beta_1} = 0$
(first zero)

B.C's: Hard wall: $V_r(z, \beta_1, t) = 0$

$\Rightarrow \partial_r \phi(z, \beta_1, t) = 0$

Evanescent at top: $V_z(z, t) \Big|_{z \rightarrow \infty} = 0$

$$\Rightarrow \partial_z \phi(z, t) \Big|_{z \rightarrow \infty} = 0$$

Potential Flow: $\nabla^2 \phi = 0$

Approach to solution: \rightarrow How get/see 'spike and bubble' picture?

\rightarrow convert interface dynamics problem into (nonlinear) particle mechanics problem

\rightarrow use fluid particle eqns. of motion to determine stream-lines, equation for boundary

Now, general solution to $\begin{cases} \text{Laplace eqn.} \\ \text{B.C.'s} \end{cases}$

$$\phi = F(t) e^{-z} J_0(\eta)$$

\downarrow
arbitrary fnn time

\rightarrow does not satisfy Bernoulli Eqn.

Then, for fluid particle:

$$\frac{dx}{\partial_x \phi} = \frac{dy}{\partial_y \phi} = \frac{dz}{\partial_z \phi} \rightarrow \text{equations for streamline}$$

$$\frac{dr}{dt} = v_r = -\partial_r \phi$$

$$= + F(t) e^{-z} J_1(r)$$

$$\frac{dz}{dt} = v_z = -\partial_z \phi$$

$$= + F(t) e^{-z} J_0(r)$$

(Layzer notation)

exploits potential flow structure of problem \rightarrow obviously not universally applicable

Then, for stream-lines, can write:

$$\frac{dz}{dr} = \frac{v_z}{v_r}$$

$$= \frac{(dz/dt)}{(dr/dt)}$$

$$= \frac{J_0(r)}{J_1(r)}$$

but Bessel identity $\Rightarrow J_1'(r) = J_0(r) - \frac{J_1(r)}{r}$

$$\frac{dz}{dr} = \frac{J_1'(r) + J_1(r)/r}{J_1(r)}$$

$$= \frac{J_1'}{J_1} + \frac{1}{r}$$

$$dz = \frac{J_1'}{J_1} dr + \frac{dr}{r}$$

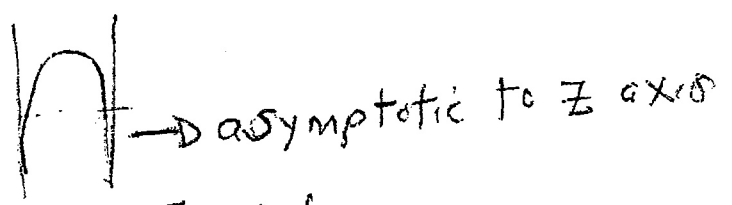
$$z = \ln(J_1(r)) + \ln r$$

⇒ $e^z = C r J_1(r)$ → parametrized fluid streamlines, if interface @ slightly distorted. (no Bernoulli, yet)

Notes:

- generate stream surfaces via displacement along

stream surfaces like:



⇒ i.e. $e^{-|z|} \approx C r J_1(r)$
 $z \rightarrow -\infty$ $r \rightarrow R$

⇒ streamline structure is under-pinning (of spike + bubble intuition)

⇒ ~~not~~ not really solutions, but effect due to B.C. (see 249).
 Now, to obtain equation of motion for interface:

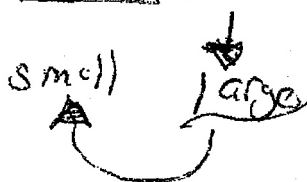
c.e.

→ solution not yet satisfy Bernoulli eqn \Leftrightarrow
interface distortion

but

→ message is that B.C.'s force spike
structures

c.e. $1 = \underbrace{C_n J_n(r)}_{\text{small}} \underbrace{e^{-z}}_{\text{large}}$



→ spike + bubble picture consequence $\left\{ \begin{array}{l} \text{B.C.'s} \\ \text{symmetry} \end{array} \right.$

c.p. hexagonal symmetry (cubal convection)

\Rightarrow



→ spikes at vertices
bubble at center

(top view):

▷ integrate fluid equations of motion:

$$\frac{dr}{dt} = + F(t) e^{-z} J_1(r) \quad \text{c.e.} \quad \frac{dz}{dt} = V$$

$$\frac{dz}{dt} = + F(t) e^{-z} J_0(r)$$

~~$= \phi$~~

define: $Z = e^z$ → vertical variable

$v = r^2$ → radius

$T(t) = \int_0^t dt F(t) + 1$ → time variable

$k(v) = 2J_1(r)/r$ → shape

Now, $\frac{dZ}{dt} = \frac{dz}{dt} e^z = + F(t) J_0(r)$ (fluid eqns.)
 $= + F(t) J_0(\sqrt{v})$

⇒ $\frac{dZ}{dT} = J_0(\sqrt{v})$

and

$$Z = v k(v) / (dv/dT)$$

→ plus.

Eliminating Z:

$$\left\{ \begin{aligned} \frac{V}{V_0} &= (T-1) \cdot k(V_0) / (Z_0 + 1) \\ \frac{Z}{Z_0} &= \frac{k(V)}{k(V_0)} \left(\frac{(T-1) k(V_0)}{(Z_0 + 1)} \right) \end{aligned} \right. \rightarrow \text{velocity}$$

Now:

→ potential can't solve Bernoulli eqn. over full surface

→ seek expansion valid near bubble vertex, i.e. weak distortion, see (26b)

→ un-perturbed surface flat $\left\{ \begin{aligned} V_0 &= 0 \\ Z_0 &= 1 \end{aligned} \right. \begin{aligned} r \approx 0 \\ \text{cylindrical} \end{aligned}$

$\left\{ \begin{aligned} \text{flat surface} \\ \text{approximation} \end{aligned} \right. \leftarrow \text{---} \rightarrow$

∴ neglecting non-linearities in V ($r \approx 0$)

→ $\frac{V}{V_0} = (T-1) \frac{k(V_0)}{Z_0 + 1} \rightarrow \text{expansion}$

$$= (T-1) \frac{2V_0}{2}$$

$$\therefore V = V_0 (T-1)$$

C.R.

→ unperturbed

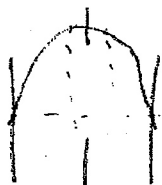


↑

→ weakly perturbed



→ strongly perturbed



$\rho \approx 0$ approx.

domain validity of
treatment shrinks as
bubble rises.

↑

$$\eta' \sim Z$$

27.

Similarly: $e^{\eta'} = (T-1) \left[1 - \frac{V}{\delta} (1-T^{-2}) \right]$
 $Z \sim \ln(T), T > 1$ ($\eta' \sim Z$)

$$\Rightarrow \begin{cases} V = V_0 (T-1) \\ e^{\eta'} = (T-1) \left[1 - \frac{V}{\delta} (1-T^{-2}) \right] \end{cases}$$

Then: $\phi = F(t) e^{-Z} J_0(r)$ into Bernoulli

$$\frac{\partial \phi}{\partial t} - (\nabla \phi)^2 \eta = 0$$

$$\Rightarrow \left\{ T(T^2+1) T'' - T'^2 - T^2(T^2-1) = 0 \right\}$$

i.e. $\rightarrow F \rightarrow T'$ (coeff. $V=0$)
 $\rightarrow \eta = \eta(T, V)$ (above)
 $\rightarrow 1 = \frac{d}{dt}$ (Bernoulli in real time)

Check:

a.) Linear Regime (small time)

$$T = 1 + \tau, \quad \tau \ll 1$$

$$\Rightarrow (1+\tau)((1+\tau)^2+1) \tau'' - \tau'^2 - (1+\tau)^2((1+\tau)^2-1) = 0$$

$$T'' - 2T = 0$$

i.e. $T = T(0) e^{\gamma t} \rightarrow$ exponential growth
also linear theory

In dimensional units:

$$T = T(0) e^{\gamma t}$$

$$\gamma = \sqrt{\frac{Rg}{\beta_1}}$$

$$\sim \sqrt{4g}$$

↳ set by cylindrical geometry

b.) Non-linear Regimes $T \gg 1$

$$T^3 T'' - T^{3/2} - T^4 = 0$$

$$T'' - T = 0$$

$$\Rightarrow T = e^t \Rightarrow T' = F(t) = e^t$$

$V =$
Bubble rise

$$\left. \frac{d\eta}{dt} \right|_{r=0} = \frac{d}{dt} \ln(T) = \frac{1}{T} \frac{dT}{dt} = 1$$

(interface eqn)
 $e^{\eta} = (T-1)$ (max)
 $\eta' e^{\eta} = \dot{\eta} \eta \sim \ln T$
 $T \gg 1$

PHYS 215A

P. Diamond

Bubble, Bubble, Toil and Trouble ...

Last time:

→ discussed D. Lazer (SS) solution for single, nonlinear bubble.

- why: observables in NL state
 $\gamma'(1\text{cm}) \sim .1 \text{ sec.}$

- what: → single mode $(\lambda \leftrightarrow R)$ growth
 in $\left\{ \begin{array}{l} k\eta \sim 1 \\ \omega \rightarrow \infty \end{array} \right. \left(\eta/R \sim 1 \right)$ regime

ie $V = \#(gR)^{1/2}$

→ connects exponential and algebraic growth regimes (NL saturation)

- how: → flat interface approximation of
 (ie, $\Gamma \rightarrow 0$) \leftrightarrow geometry
 bubble tip.

→ use of streamlines from $\nabla^2 \phi = 0$
 and (assumed) self-similarity (valid at bubble tip).

→ Today:

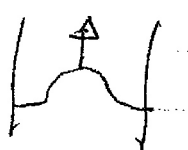
- (i) Lazy Man's Layer
- (ii) Bubble Competition

I. Recall basic R-T equations:

- $\nabla^2 \phi = 0$
- $\frac{\partial \eta}{\partial t} + \underline{\nabla} \phi \cdot \underline{\nabla} \eta = V_z \frac{\partial \eta}{\partial z}$, more generally, "interface moves with fluid"
- $\frac{\partial \phi}{\partial t} + \underline{\nabla} \phi \cdot \underline{\nabla} \phi + g \eta = \text{const.}$

For single mode (bubble):

$$\phi(x, z, t) = a(t) \cos(kx) e^{-kz}$$

 → since bubble is moving light fluid, bubble flow must vanish at $+\infty$.

Now, essence of Layer/bubble tip approximation is geometric → assumed shape of bubble, i.e.:

$$z_c(x, t) = \eta(x, t) = z_0 + z_1 (x - x_c)^2$$

c.e. parabolic shape approximation:

$x_1, z_0 \rightarrow$ tip location
 $z_1 \rightarrow$ radius of curvature of bubble
c.e. $R_c = -1/2z_1$

Note: Linear: $\gamma \nabla = \frac{\partial \phi}{\partial z}$
c.e. ϕ forces η
Layer: $\eta \leftrightarrow$ geometry

Then:

$$\eta = z = z_0 + z_1 (x - x_1)^2$$

$$\frac{\partial \eta}{\partial t} + \underline{V} \cdot \underline{\nabla} \eta = \frac{\partial \phi}{\partial z}$$

$$\Rightarrow \frac{dz_0}{dt} + (x - x_1)^2 \frac{dz_1}{dt} + (-2)z_1 (x - x_1) \frac{dx_1}{dt}$$

$$+ V_x 2 (x - x_1) = V_z$$

f.

$$\Rightarrow \left[\begin{aligned} V_z - \frac{dz_0}{dt} - \frac{dz_1}{dt} (x-x_1)^2 \\ - 2z_1 (x-x_1) \left(V_x - \frac{dx_1}{dt} \right) = 0 \end{aligned} \right]$$

∴ we have:

$$\phi = a(t) \cos(kx) e^{-kz} \quad ; \quad \underline{V} = \underline{\nabla} \phi$$

① ② ③

$$\text{a) } \left. \begin{aligned} V_z - \frac{dz_0}{dt} - \frac{dz_1}{dt} (x-x_1)^2 \\ = - 2z_1 (x-x_1) \left(V_x - \frac{dx_1}{dt} \right) \end{aligned} \right\} \text{interface eqn.}$$

and

⑥

$$\frac{\partial \phi}{\partial t} + \frac{V_x^2 + V_z^2}{2} + gz = \text{const.}$$

Plugging in ϕ to 2nd order:

Interface eqn: $O(d)$; box

$$-ka(t) \underbrace{(\cos kx)}_1 \Big|_{\substack{x=0 \\ (\text{t.p.})}} e^{-kz_0} - \frac{dz_0}{dt} = 0$$

$$\Rightarrow \left\{ a k e^{-kz_0} + \frac{dz_0}{dt} = 0 \right.$$

to $O(2)$:

$$\left\{ a k^2 \left(z_1 + \frac{k}{2} \right) e^{-kz_0} - \frac{dz_1}{dt} + 2z_1 a k^2 e^{-kz_0} = 0 \right.$$

and Bernoulli (to $O(2)$):

$$\begin{aligned} & \downarrow \partial \phi / \partial t \\ & k e^{-kz_0} \left(z_1 + \frac{k}{2} \right) \frac{da}{dt} + a \frac{k^3}{\sqrt{2}} z_1 e^{-2kz_0} \\ & - g z_1 = 0 \end{aligned}$$

$$\text{Recall: } \rightarrow e^{-kz} \downarrow z_0 + z_1(x-x^2)$$

#w.

\rightarrow bubble tip ($x \rightarrow 0$)

\Rightarrow equiv. Layer solution.

Check: Linear solution:

$$\frac{k}{2} e^{-kz_0} \frac{da}{dt} = g z_1$$

①

$$\frac{ak^3}{2} e^{-kz_0} = \frac{dz_1}{dt} \quad \text{①}$$

so, small perturbations \Rightarrow $\frac{dy}{dt}$ ①

$$\frac{k^2}{2} e^{-kz_0} \frac{da^2}{dt} = \frac{gk^3}{2} \quad |$$

$$\frac{da^2}{dt^2} = gk a \quad \checkmark \text{ etc.}$$

Now, for late times:

$$k e^{-kz_0} \left(z_1 + \frac{k}{2} \right) \frac{da}{dt} + a^2 k^3 z_1 e^{-2kz_0} = g z_1$$

made sets.

$$\left\{ \begin{array}{l} v^2 \sim gM \sim g\lambda \\ \text{balance} \end{array} \right.$$

$$\Rightarrow a^2 k^3 \sim g$$

$$(ka)^2 \sim g/k$$

\Rightarrow

$$\boxed{v^2 \sim g\lambda}$$

akin $v^2 \sim (gR)$

etc.

Then $V = 1$, or in dimensional units:

$$V = \left(\frac{gR}{B_1} \right)^{1/2}$$

Agrees with free-fall interaction

- c.) Can find general vertex dynamics solution.
- d.) $\left. \begin{array}{l} T \sim 1 \\ T \gg 1 \end{array} \right\}$ limits establish $k\eta \sim 1$
as criterion for entrance into nonlinear regime.

c.) Heuristics for Multiple Mode Systems

- Layer solution for single bubble/mode
- in reality, ICF target finishes irregularities initialize many modes

Seek: multi-mode criterion for nonlinearity
 \Rightarrow amplitude for exponential growth
 cessation ?!

ref: S. Haan, Phys. Rev. A 39 5812 (1989).

first, observe: all modes can't grow to $k\eta \sim 1$
 \Rightarrow spectral content diverges

i.e.

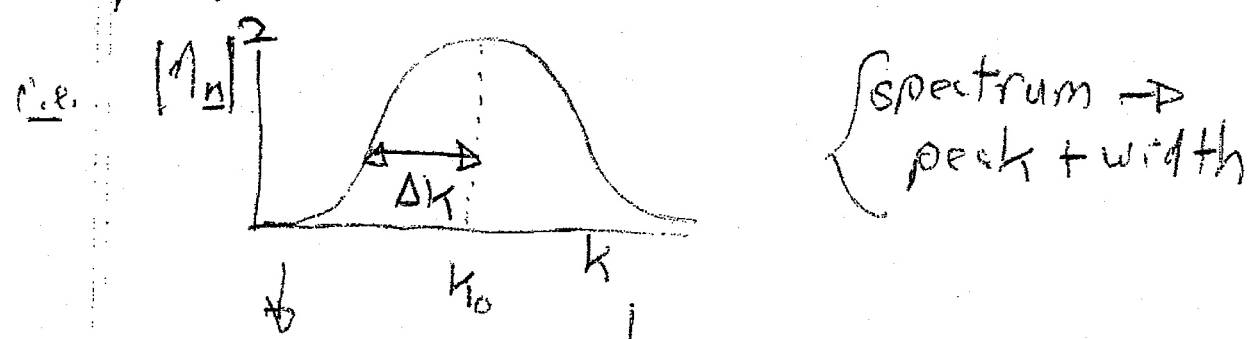
$$\langle \xi^2 \rangle = \int dk k \tilde{\eta}^2$$

$$= \int k dk \frac{1}{k^2}$$

$\rightarrow \infty$

Some modes, especially long wavelength, remain in linear regime (slow)

natural, in multi-mode case, to suggest nonlinearity criterion $k\eta_{rms} \sim 1$, where $k\eta_{rms}$ is from superposition modes
 k_0 refers to peak wave number of spectra



long wavelength modes grow slowly ablation, k_0 cut-off

$$\begin{aligned} \therefore \kappa_0^{-2} &= \frac{L^2}{(2\pi)^2} \int_0^{\infty} 2\pi k dk |\tilde{\eta}|^2 = \langle \tilde{\eta}^2 \rangle_{\text{ms}} \\ &= \frac{L^2}{2\pi} \kappa_0 \Delta k |\tilde{\eta}_{\kappa_0}|^2 \end{aligned}$$

⇒ establishes criterion:

$$\eta_{\kappa_0} \approx \frac{\sqrt{2\pi}}{L} (\kappa_0^3 \Delta k)^{-1/2}$$

if $\Delta k \sim \kappa_0$ (frequent state affairs)

⇒

$$\eta_{\kappa_0} \approx \frac{\sqrt{2\pi}}{L \kappa_0^{3/2}}$$

contrast to

$$\eta_{\kappa_0} \sim 1/\kappa_0$$

⇒

scaling with system!

→ in multimode system, superposition (bubble competition) of many-mode interface displacements ⇒ $\kappa_0 \eta_{\kappa_0} \approx \frac{\lambda_0}{L}$, not $\propto |\alpha|$ (single wave)

→ transition to Lazer regime at lower amplitude.

→ consistent with LLNL simulations, experiments

e) Bubble Competition and Mix \rightarrow Heuristics

\rightarrow goal is to:

- construct model of nonlinear Rayleigh-Taylor using Layer spike + bubble model

- generate model of growth of mixing layer

\rightarrow ingredients:

\rightarrow single bubble model

- bubble-bubble interaction \Rightarrow Competition

A) Single Bubble

- Layer calculation \Rightarrow bubble vertex rises at $V = (gR/\beta_1)^{1/2}$

\therefore suggests that mixing layer grows as:

$$\frac{dl}{dt} = (g l)^{1/2}$$

$$l \sim \alpha g t^2$$

but

omits other effects which limit bubble/spike dynamics:

→ compression

→ drag, spike KH

1D Model: $\begin{cases} v(l, z, t) \rightarrow \text{bubble rise velocity} \\ l(z, t) \rightarrow \text{mixing layer width} \end{cases}$ (z)

bubble compression
↓
bubble rise velocity

$$\frac{\partial l}{\partial t} + v \frac{\partial l}{\partial z} = v \sim (gl)^{1/2}$$

$$\rho \frac{\partial v}{\partial t} = \rho g - \frac{\rho c_0 v^2}{l} \rightarrow \text{drag}$$

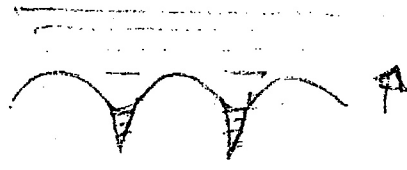
↓
gravitational force

(D. Youngs
Physics A 37 (198)
270
+ refs therein)

Physics of Drag:

- view bubble rise as mixture of two inter-penetrating fluids:

i.e.



inter-penetrating fluids

→ drag coefficient (phenomenological)

$$F_D = C_D \frac{\rho V}{l} \frac{\rho V}{l}$$

momentum

time scale ($l \leftrightarrow$ "chunk" size for interpenetrating fluids)

Drag slows bubble rise

i.e.

$$\frac{\partial v}{\partial t} = 0 \Rightarrow v = \left(\frac{1}{C_D}\right)^{1/2} (g l)^{1/2}$$

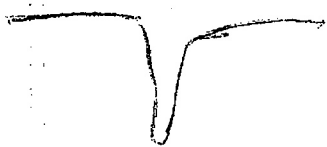
$$l = C_D^{-1/2} \frac{g t^2}{2}$$

∴ Drag coefficient contains physics of $\alpha \sim 0.5$ scaling!

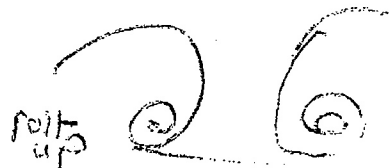
- alternatively, view drag term as manifestation of decay due to spike shear flow instability,

i.e. recall:

2D only.



⇒



→ blunt tip slows spike fall

3D 3b

Major time scale for roll-up is flow shear rate,

i.e. $\gamma \sim |\partial u|$

dimensionally, $\gamma \sim \frac{V}{l} \Rightarrow$ rate of drag.

\Rightarrow Drag {term coefficient} essential to proper fit of implosion experiment data.

B.) Bubble Competition

observe:

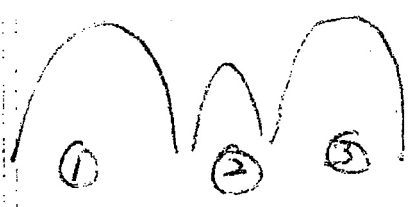
- single bubble mixing model characterized by single length scale

but

- multi-mode system \Rightarrow multi-bubbles

- need describe trend in evolution of bubble length scale

Simple example:



t

3 bubbles
exterior larger

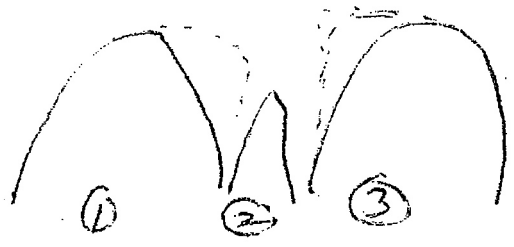
$$r_2 < r_1, r_3$$

→ but, in Lazer regime:

$$v \sim (g r)^{1/2}$$

⇒ larger bubbles rise faster

→ ∴, at $t + \Delta t$



t

⇒ ① ③ will tend to expand over ②,
thus "squeezing" it out



t

→ trend in bubble competition is:

- larger bubbles rise faster
- squeeze out smaller bubbles

⇒ trend is progression towards single length scale characteristic of largest bubble
 ⇒ soon as "inverse cascade".

→ can build multi-bubble Lazer model (2D) with discrete dynamics in \mathbb{Z} .

⇒ colloidal aggregation



Why non diffusive?

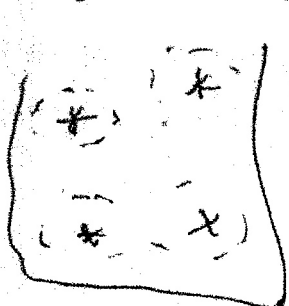
→ process is self-accelerating →
large eddy → move faster, so more
energy.

$$\tau_{sep} \sim l^{2/3} / \epsilon^{1/3}$$

② Aggregation

→ "Inverse Cascade"
Assembly

Consider "sticky particles" (i.e. colloid)
in (i.e. electrolytic) solution.



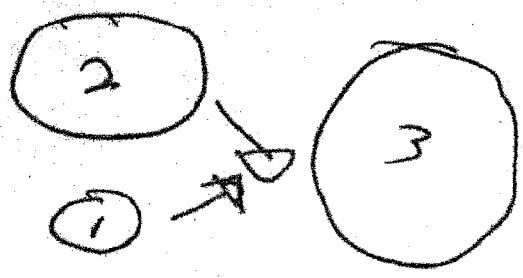
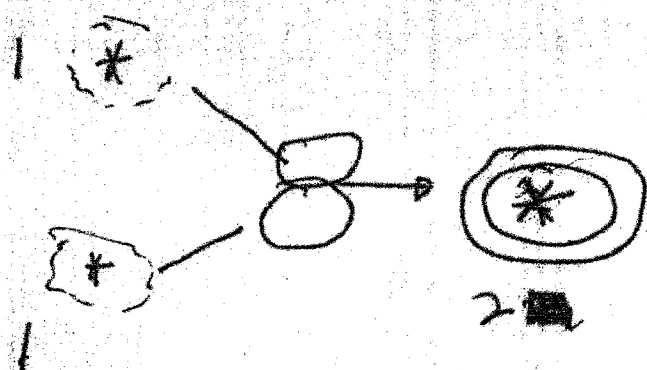
$\left[\frac{TV}{L} \right]$ each particle has a
sphere of influence R

(i.e. Debye length)



Now - particles move only by
 . diffusive random walk
 (i.e. Brownian motion)

- if two particles hit within R ,
 they stick \rightarrow form high order
 cluster.



What will happen?

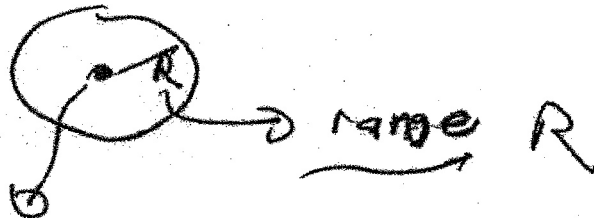
- evolution
- fate, ultimate
- populations slow way
- time scale.



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consider basic interaction

Now,



sticky particle

Consider sticking events

↓

random walk into sphere R

Sticking events ~ rate of arrivals at

$R \sim R$ surface.

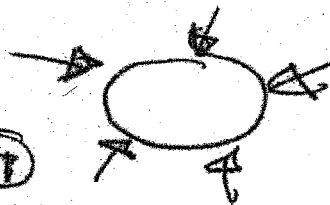
$$\frac{\partial n}{\partial t} + \nabla \cdot \underline{\Gamma} = 0$$

diffusive flux

continuity eqn. for particles

$$\underline{\Gamma} \sim -D \nabla n \sim \frac{Dn}{R}$$

(Fick)



$$\frac{\partial N}{\partial t} \sim (4\pi R^2) \frac{Dn}{R}$$

number/time

$$\sim DRn$$



$$\frac{\partial N}{\partial t} \Big|_{\text{arrivals}} \sim D R N$$

basic
rate

- ② Now, all particles also undergo Brownian motion, too. So

$$\frac{\partial N}{\partial t} \Big|_{\text{arrivals}} \sim (D_1 + D_2) R N$$

\downarrow \downarrow
 $\frac{D}{\text{out}}$ $\frac{D}{\text{out}}$

Problem suggests a process of birth and death, which is hierarchical:

birth: i and j aggregate to stick to form k
 $\rightarrow k$ born

death: k and i aggregate to form $k+i$
 $\rightarrow k$ dies

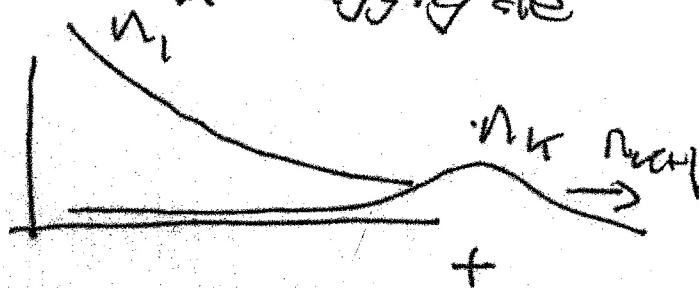


Can describe population evolution by

n_1
 n_2
 \vdots
 n_k
 \vdots

→ populations of k^{th} energy state

expect:



where, each n_k satisfies: d.e. higher energy states grow sequentially.

⇒ big one is ultimate state

$$\frac{dn_k}{dt} \sim (\text{birth of } k\text{-fold}) - (\text{death of } k\text{-fold})$$

birth: $n_{i+1} \rightarrow n_i$ s.t. $i+1 = k$

$$\frac{dn_k}{dt} \Big|_{\text{birth}} \sim \sum_{\substack{i+j=k \\ i \geq 1}} n_j (rate \text{ arrives } i)$$



$$\frac{dN_k}{dt} \sim \sum_{\substack{j \\ i+j=k}} N_j (D_{ij} R_{j,c}) \Lambda c'$$

symmetric \rightarrow D_{ij} arbitrary

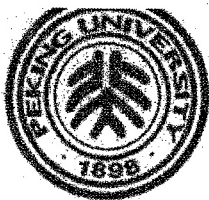
$$\sim \sum_{\substack{j \\ i+j=k}} \frac{N_i N_j}{2} D_{ij} R_{ij}$$

$D_{i,j} = D_i + D_j \rightarrow$ random motion is dependent

$R_{ij} =$ random influence of aggregation $\sim R_i + R_j$

likewise:

$\left. \frac{dN_k}{dt} \right)_{\text{death}} \sim k + \text{any to form higher aggregates.}$



$$\left. \frac{dn_k}{dt} \right) \sim -n_k \sum_i D_{ki} R_{ij} n_i$$

death

so, for all n_k :

$$\frac{dn_k}{dt} \sim \frac{1}{2} \sum_{\substack{i,j \\ i \neq k}} D_{ij} R_{ij} n_i n_j$$

birth

$$- \sum_i D_{ki} R_{ij} n_i n_k$$

death

more general form:

$$\frac{dn_k}{dt} = \underbrace{T_{in}}_{T(i \rightarrow k)} n_i - \underbrace{T_{out}}_{T(k \rightarrow i)} n_k$$

Transition rate

Master Eqn.



obviously

$$T \sim D_{\text{th}} R_{\text{th}} \Lambda_i$$

⇒ sets time scale.

Now recall for Brownian Motion:

$$D \sim \frac{k_B T}{6\pi\eta a}$$

Stokes.

d.e. $\sim \sqrt{2\gamma}$

$$\sim \frac{l}{m_p} \frac{m_p}{6\pi\eta a}$$

Now note: $D \sim l/R$

↳ scale of particle/
structure.

so at B-O-E level:

$$\underline{RD} \sim \text{const.}$$

⇒ RD no sets
time scale.



$$m \frac{dv}{dt} = -\beta v + \tilde{F}$$

$$\beta = 6\pi\eta a$$

$$v \sim \tilde{F}/\beta \quad \text{at terminal velocity}$$

$$D \sim \langle \tilde{v}^2 \rangle \tau \quad \downarrow \text{memory time of } v \text{ field.}$$
$$\langle (\tilde{v})^2 \rangle \sim \frac{k_B T}{m}$$

$$\langle \tilde{v}^2 \rangle \sim T/m, \quad \text{by thermal eqbm.}$$

$$D \sim \frac{k_B T}{6\pi\eta a}$$



So, normalize n to n_0 , and

$$\tau = \frac{D R n_0}{v} \quad \rightarrow \text{sets } n \text{ to}$$

$$\frac{dn_k}{dt} = \sum_{\substack{ij \\ =k}} n_i n_j - 2n_k \sum_i n_i$$

To solve, note:

$$\sum_k n_k$$

$$\begin{aligned} \frac{d}{dt} \sum_k n_k &= \sum_{ij} n_i n_j - 2 \sum_{i,j} n_k n_i \\ &= - \left(\sum_{k=1} n_k \right)^2 \quad \text{re-label} \end{aligned}$$

$$dx/dt = -x^2$$

$$\Rightarrow \sum_k n_k = n_0 / (1 + n_0 \tau)$$

$$\sum_k n_k \equiv n_0 \quad i.c.$$



Now, for n_1

$$\frac{dn_1}{dt} = -2n_1 \sum_{k=1}^{\infty} n_k$$

$n_0 n_0$

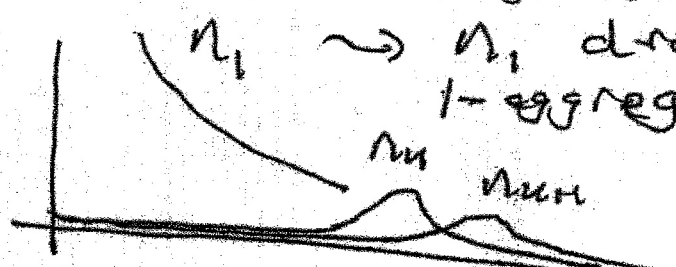
$$= \frac{-2n_1 n_0}{(1+n_0\tau)^2}$$

$\Rightarrow n_1 = n_0 / (1+n_0\tau)^2$ and work out.

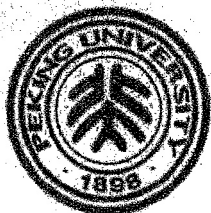
$$n_k \sim n_0 \left[\frac{(n_0\tau)^{k-1}}{(1+n_0\tau)^{k+1}} \right]$$

\Rightarrow - particles aggregate to higher, higher k

- form?
- for higher k
- peak later



\sim lower (fewer / 0.08 aggregates) \sim



→ N_k max eventually dominates.

→ Classic inverse cascade phenomenon

⇒ large structures sweep up small structures.

⇒ assemble into 1 large blob.

→ if separate: gelation